

Large Townhouse with Courtyard and Garage

Ref: BM8639









Property type : Townhouse

Location: Caudete

Area: Castilla-La Mancha

Bedrooms: 5

Bathrooms: 2

Swimming pool:

Garden: Private

Orientation: East

Parking:

House area: 400 m²

Plot area: 242 m²

Airport: 45

Beach: 45

City:

Golf: 15

✓ Summer Kitchen

Mains Water

Fireplace - Log Burner

Mains Sewerage

✓ Fast Internet & Phone

✓ Walking Distance To Town

✓ Barbecue

✓ Mains Electric

Walking Distance - Restaurant /

Garage

Boasting an impressive 400m2 of building on a plot of 242m2, this townhouse sits on the edge of the town yet just 2 minutes' walk to Restaurants, bars and the main town Plaza.

The property has a front and rear entrance, the rear entrance is through a large garage with space for two cars, the current owner has a trailer in here and the rest of the space is used as a workshop.

Through the front door on the other street, we come into a hallway with a double bedroom on each side, then into a living area with fireplace, original stone floor, and another small storage room and then into a kitchen with separate pantry room.

Stairs lead to part of the first floor, where we have a large open room with windows to the front street, and three other bedrooms.

Back downstairs and towards the back of the house is another room that could be used as a bedroom. Then we go out to the courtyard with various outbuildings previously used for animals and storage. There are two cave rooms at the back, and a summer kitchen and barbecue area.

Stairs out here lead to the open terrace area overlooking the courtyard, again this area was used for animals and storage but could be reformed into living areas and bedrooms.

Across from here we have the entrance to the garage and access to the rear street.

The property needs a full reform, some of the roof areas need to be replaced and repaired, and the property would benefit from being rearranged so that the property could be made into a 8 bedroom home or guesthouse, or separate apartments.